

Dechaumet Anthony

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ANTHONUSS

Languages / Libraries

- Java / Kotlin
- C++
- HTML / CSS / JS
- PHP
- SQL
- QT

Software

- Suite JetBrains
- Visual Studio Code
- Word / PowerPoint / Excel

Skills

- Independent work
- Teamwork
- Learn quickly
- Rapid adaptation

Spoken languages

- French
- English: Proficient and Professional

Education

- 2024 -> 2027: BUT Computer Science (Applied university computer science degree)
- 2023: STI2D SIN Baccalaureate (High school digital systems diploma)

Software Developer

Personal projects

HappyVirus



HappyVirus – Desktop application developed in **Java (JavaFX)** leveraging Windows transparent windows. I designed and coded the entire project, including the management of custom graphical interfaces, synchronization between audio and behavior, and interactive mini-game logic. Individual project available on my GitHub.

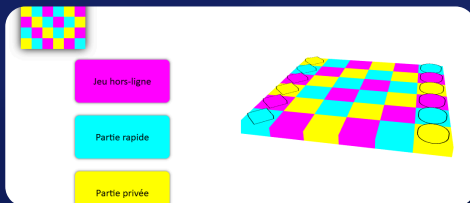
TextWorld



TextWorld – Web application that I fully developed, combining **HTML/CSS/JS** for the Front-End and **Java** for the Back-End. It is an **infinite text canvas** on which several users can write simultaneously, thanks to real-time communication via **WebSockets**. Individual project available on my GitHub.

Academic projects

Dameleon



Dameleon – Educational web game that I am developing in a team of three people as part of a university project for a real client. The game is based on **HTML/CSS/JS** with **Three.js**, a **Java** server communicating via **WebSocket**, and includes a **heuristic artificial intelligence** to face the player. It aims to teach **subtractive color synthesis** and also involves the **complete configuration of a web server**.

Custom Assistant



Custom Assistant – Intelligent voice assistant that I entirely designed and coded in **Java**. It integrates audio capture and playback, as well as the **OpenAI API** to generate contextual responses. This project allowed me to deepen my skills in **audio processing** and in **integrating external APIs**. Individual project available on my GitHub.

Professional experience

- **Felyne Événementiel**: Development of a Discord bot for a private client, intended to facilitate the organization of a role-playing game. Project completed in two weeks. I carried out this work alone in **Java**.
- **Operator on plastic injection press**: Temporary assignments of one month then twice two weeks. This work required team cohesion, but also autonomy, self-learning, and taking initiative.